



Download ->>> <http://bit.ly/2NEHhfn>

## About This Game

**A.I. Space Corps is a top-down space shooter taking place in the far future universe of A.I. Invasion. As the captain of a space ship it is your duty to defend bases, transmit intelligence through enemy sectors and reclaim occupied stations. Can you survive the dangers of outer space and fight back the merciless A.I.?**

### Campaign mode

This linear campaign tells the story about mankind's struggle against the menacing invasion of the A.I. Explore the Chimary Galaxy, fighting A.I. approaches and free your people from the oppression by the merciless machines.

### Challenges

A.I. Space Corps has some arcade flair to it! In this mode you can challenge your knowledge and dexterity when it comes to classic, arcade-style space shooting action! How long can you survive the various trials of A.I. Space Corps and will you be able to top the Steam leaderboards? Check out your scores here:

<http://steamcommunity.com/stats/423180/leaderboards/1098169/>

### Features

- 3 different ships with distinct attributes

- 
- flexible weapon upgrades throughout missions
  - strategic gameplay through various board systems like secondary weapon or temporary shields
  - different merciless enemy robots that have to be approached strategically
  - various challenge missions and Steam leaderboards to compete on

---

Title: A.I. Space Corps  
Genre: Action, Casual, Indie, Simulation, Strategy  
Developer:  
GameArt Studio GmbH  
Publisher:  
GameArt Studio GmbH  
Release Date: 5 Feb, 2016

b4d347fde0

**Minimum:**

**OS:** Windows Vista/7/8

**Processor:** Intel or AMD 2.0-3.4 GHz Dual Core

**Memory:** 4 GB RAM

**Graphics:** 512 mb, Directx 9.0c SM 3.0

**DirectX:** Version 9.0c

**Storage:** 2 GB available space

**Additional Notes:**

English,German







---

ai core space engineers

Possibly the most boring top down shooter I've ever played. There are three players ships that all nearly look identical, the weapons are uninspired, and the objectives are go here, survive, then go here.

I returned to this game in an effort to give it one hour of gameplay. It is still very boring, repetitive, and pointless. The only good thing in this back is the background. I also remember that I did not say that there is a bug when starting a level where you cannot move. You will need to exit the level and restart it to regain movement. I absolutely do not recommend this game.

Pros:

Great looking backgrounds.

Cons:

Repetitive Music

LackLuster Level Design

Lack Luster Ship Design

Do you get one Hour of gameplay per \$6 paid?: Yes. Game is cheap, you will at least get an hour out of it.

Ease of 100%: Very Easy, No achievements

(100% Being all achievements, Unlocks, Upgrades, Ect.). **Score: 4/10**

**Length:**

- **1 hour campaign**
- **2 hour campaign + additional**
- **7-10 hour completionist (based around 5 star system)**
- **Multiplayer: Leaderboards only****Gameplay: Let down by sluggish controls**  
**Story: Minimal to the point of "next to none"**  
**Graphics: Competent and cohesive. Some camera issues for me by not fixing view on character.**  
**Playability: Some minor bugs, nothing game breaking.**  
<https://youtu.be/VnEhoiKW8k1c>. laggy and hard (poop)



---

[Cannon Fodder 3 \[License\]](#)  
[Guns of Infinity download for pc \[key\]](#)  
[Space Junk Patrol download windows 7 free](#)  
[Endless Wave offline activation keygen](#)  
[Muv-Luv: Wallpaper Pack Free Download Install](#)  
[Guacamelee! 2 Complete Ativador download \[hacked\]](#)  
[Project Hospital unlock request code keygen](#)  
[The Legend Of Vraz cheat code for xbox 360](#)  
[The Graveyard crack english](#)  
[Rhythm Doctor crack dll](#)